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Subject: Re: Image Map Overlays and Grids, Oh My!  
Posted by [David Fanning](#) on Wed, 07 Jan 2009 13:16:15 GMT  
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Gaurav writes:

> Yes, I remember my frustrations with those IDL mapping routines last  
> year. I used to pester this group, all the guys would be patient with  
> me and yet I would walk away frustrated. Guess this 'If-there-is-no-  
> way-I-will-make-one-of-my-own', that David follows evolves over time.  
> And that is why we love and respect him so much.  
>  
> Then, of course, there is all the stuff of displaying georeferenced  
> images and vector overlays over them in object graphics that is  
> bugging me now. Hope David will attempt that someday soon because,  
> frankly, there is nobody to look up to in IDL if you do not elicit a  
> reply from David: as was the case with my last query.

Well, flattery used to work with me, but I've got a real job  
now. :-)

Cheers,

David

P.S. I've actually been thinking of building more programs  
in object graphics, especially since it has been made  
abundantly clear to me that we are never going to see decent  
fonts in direct graphics (or anything else we want, for that  
matter). But even with Revolution IDL to guide you, those  
programs still take three times as long to write in IDL and  
even I don't have that kind of leisure anymore.

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>  
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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