
Subject: Re: Image Map Overlays and Grids, Oh My!
Posted by [Gaurav](#) on Thu, 08 Jan 2009 07:41:20 GMT
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David Writes:

> Well, flattery used to work with me, but I've got a real job
> now. :-)
>
> Cheers,
>
> David
>
> P.S. I've actually been thinking of building more programs
> in object graphics, especially since it has been made
> abundantly clear to me that we are never going to see decent
> fonts in direct graphics (or anything else we want, for that
> matter). But even with Revolution IDL to guide you, those
> programs still take three times as long to write in IDL and
> even I don't have that kind of leisure anymore.
>

Then perhaps you should guide us kids with your visions and see what we can come up with. Or, are you giving a pointer that we should look for greener pastures like OpenGL too. I, for one, am looking forward to do that. Is Coyote planning a page for that too?

Regards,
Gaurav

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