
Subject: Re: Arghh, not an Axis object problem....
Posted by [Brian Larsen](#) on Tue, 13 Jan 2009 16:41:18 GMT
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If this if your issue I can't say as I am still in the stone age with direct graphics only, but when working with julian days I often get bit by the float/double issue, be sure the julian days are doubles. You probably have this right but worth a check. What is your code doing that is wrong?

```
IDL> help, 2454845.0833333333954215  
<Expression>  FLOAT  = 2.45484e+06  
IDL> help, 2454845.0833333333954215d  
<Expression>  DOUBLE = 2454845.1
```

Brian

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