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Subject: Re: idl workbench on linux does not support 64 bits

Posted by [Giorgio](#) on Thu, 15 Jan 2009 08:22:48 GMT

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Thanks, it worked nicely.

If I print out the !version internal variable it shows the use of 64 bits for memory.

I even tried to put a big array of 1000 x 1000 x 1000 of floats into memory and it did it (however my computer became reaaally slow). I am not sure if it is possible to do this in a 32 bits machine under linux.

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