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Subject: Re: Different sized pixels in pg\_plotimage (is this a "feature")

Posted by [pgrigis](#) on Tue, 20 Jan 2009 20:03:51 GMT

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Paolo wrote:

> Craig Markwardt wrote:

>>> Liam,

>>>

>>> thanks this is another great solution to this.

>>>

>>> I find it infinitely interesting how different people approach

>>> based much on the approach and the particulars of the problem it was  
>>> intended for.

>>>

>>> pg\_plotimage has the advantage of specifying img, x, y so it does the  
>>> axes for you and will scale the pixels log etc but doesnt provide a  
>>> clean way to set the zrange (color range), and has some 1/2 pixel  
>>> things that are more or less worked out now

>>>

>>> imdisp has the advantage of being a very clean way to display an image  
>>> but the user has to specify the axes themselves, which is often a good

>>> obvious in x and y

>>

>> ...

>>

>> And it's strange to see PG\_PLOTIMAGE, since PLOTIMAGE has been doing  
>> the same thing for close to a decade.... :-) (with image intensity  
>> scaling, axes, standard graphics keywords, pan and zoom, the works).

>

> Hi Craig,

>

> the one and only reason I wrote pg\_plotimage was log-scaling in y for  
> spectrograms  
> (but it was a good learning experience too;-) ).

The time, of course, would have better been spent  
by building an improved google news-reader/writer  
that doesn't mangle posts so much and uses fixed-width  
fonts ;-)

Ciao,  
Paolo

>

> There are solarsoft routines that do it, but they are not stand-alone  
> and are a bit  
> more tricky to fine-tune. But that's where I stole the main ideas ;-)  
>  
> But the fact that several different versions of programs with similar  
> functionality  
> exists does point out to a deficiency of IDL built-ins, and is a mystery  
> for me why  
> such basics stuff has never been implemented by ITT.  
>  
> Ciao,  
> Paolo  
>  
>>  
>> Craig  
>>  
>> Available from my web page...  
>> <http://www.physics.wisc.edu/~craigm/idl/graphics.html>

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