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Subject: Re: "foreach" loops in IDL  
Posted by [pgrigis](#) on Fri, 16 Jan 2009 20:34:16 GMT  
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I was referring to foreach.pro , not to what you posted.  
Sorry for the confusion.

I guess that I have the same loathing for common blocks that  
David has for heap\_gc ... I guess anybody is entitled his  
quirks ;-)

Ciao,  
Paolo

rtk wrote:

> On Jan 16, 12:37 pm, Paolo <pgrigis@gmail.com> wrote:  
>> My opinion is that something like that make the  
>> code more difficult to understand and prevent  
>> utilization in two different programs running at the  
>> same time in the same session because of the  
>> common blocks.  
>  
> It is unclear which set of extensions you are referring to, but if you  
> mean the ones I mentioned I encourage you to take a second look at  
> lambda.pro. There will be no problem between programs because of the  
> common block. Also, the extensions are meant mostly for command line  
> use.  
>  
> As for being hard to read and understand, that is just a matter of  
> experience and opinion. Functional languages do pretty well with  
> constructs like these and vastly more sophisticated ones.  
>  
> Lastly, as always, if you don't like something, don't use it :)  
>  
> Ron

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