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Subject: Re: FLOAT images instead of BYTE ones from IDL Object graphics ?

Posted by [David Fanning](#) on Fri, 23 Jan 2009 12:56:08 GMT

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Gianluca Li Causi writes:

- > If this is not possible, how can I always get a well-visible image of
- > my volume?
- > In fact the final grayscale depends on the volume sampling, volume
- > data and volume opacity: it is the same problem of visualizing an
- > image with TV, that is solved with TVSCL: how can I get a TVSCL-like
- > view of an emission volume, or automatically set the OPACITY\_TABLE0 in
- > order to always span the full grayscale range?

You are going to have to spell this out for me. I cannot imagine why you think the OPACITY\_TABLE0 limits you to 100 values of gray scale. Sorry for being on the dense side of the opacity scale. :-(

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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