
Subject: Re: change mouse cursor in draw widget
Posted by [David Fanning](#) on Thu, 29 Jan 2009 13:58:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

AndiBiffar@googlemail.com writes:

> i am pretty sure i don't understand all the consequences :)
>
> problem with the device keyword is that in this case my cursor will
> look like the new cursor in my whole widget and not only in the draw
> widget. but i guess this is the better tradeoff.

Change your cursor when you enter the draw widget. (You will have to turn TRACKING_EVENTS on for your draw widget.) Then switch it back to the original cursor when you leave the draw widget. Just be sure to move your cursor S-L-O-W-L-Y as you cross the threshold. :-)

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
