
Subject: Re: How To Display Hinode Fits files Through IDL object Graphics
Posted by shahmeet4@gmail.com on Thu, 29 Jan 2009 09:31:11 GMT

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On Jan 29, 2:03 pm, Wox <s...@nomail.com> wrote:

> On Thu, 29 Jan 2009 00:39:58 -0800 (PST), "shahme...@gmail.com"

>

> <shahme...@gmail.com> wrote:

>> I want to display them using IDL object Graphics but it doesn't work

>> well.

>

> You need to set an appropriate view volume:

> oView->SetProperty, VIEWPLANE_RECT=vRect, ZCLIP=zclip, EYE=eye

>

> The "set_view" function will do this for you:

> set_view,oview,owindow

>

> Look for "View Volume" in the manual for more information.

Thank You So Much Wox !!!

I was trying to sort out this problem since last 2 days and now
finally your answer solved it out. Thank You Again !!
