
Subject: Re: How To Display Hinode Fits files Through IDL object Graphics
Posted by [Wout De Nolf](#) on Thu, 29 Jan 2009 09:03:31 GMT

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On Thu, 29 Jan 2009 00:39:58 -0800 (PST), "shahmeet4@gmail.com"
<shahmeet4@gmail.com> wrote:

> I want to display them using IDL object Graphics but it doesn't work
> well.

You need to set an appropriate view volume:

oView->SetProperty, VIEWPLANE_RECT=vRect, ZCLIP=zclip, EYE=eye

The "set_view" function will do this for you:

set_view,oview,owindow

Look for "View Volume" in the manual for more information.
