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Subject: why the idlgrwindow select can't performant??!!

Posted by [szistar](#) on Tue, 10 Feb 2009 06:52:58 GMT

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Hi, all friends

I'm puzzled, the "select" method of idlgrwindow can't performant, when i set the "double" keyword to idlgrview object. It's return -1 when I click on a really existed graphic object like "idlgrpolygon". And without "double" keyword it's all in order. Could I have the normal status both setting the "double" keyword and using the "select" method. My friends, please help me!

Thanks!

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