
Subject: Re: why the idlgrwindow select can't performant??!!

Posted by [szistar](#) on Wed, 11 Feb 2009 09:39:46 GMT

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> szis...@sina.com writes:

>> I'm puzzled, the "select" method of idlgrwindow can't
>> performant, when i set the "double" keyword to idlgrview object. It's
>> return -1 when I click on a really existed graphic object like
>> "idlgrpolygon". And without "double" keyword it's all in order. Could
>> I have the normal status both setting the "double" keyword and using
>> the "select" method. My friends, please help me!

>

> Wow! Sure enough. That looks totally like a bug to me.

> Can you report this, or should I?

>

> Cheers,

>

> David

>

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Thank you! Of course. I shall appreciate it very much if you will give me a temporary solution to my question!
