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Subject: Re: idlgrcontour and clip\_planes ?  
Posted by [ghgm2008](#) on Tue, 10 Feb 2009 22:34:02 GMT  
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On Feb 10, 12:47 pm, David Fanning <n...@dfanning.com> wrote:  
> ghgm writes:  
>> Any info/advice on clipping the contours ? Is clip\_planes the way to  
>> go ? How on Earth does it work ? All I've managed to do so far  
>> is make the contour plot disappear.  
>  
> One on my favorite stories of all time is "Directions"  
> in the Barry Lopez collection \_Desert Notes\_, my favorite  
> book of all time. Anyway, this reminds me of the story.  
> Lopez would say, "You are almost half-way there. Press on." :-)  
>  
> Cheers,  
>  
> David  
>  
> --  
> David Fanning, Ph.D.  
> Coyote's Guide to IDL Programming ([www.dfanning.com](http://www.dfanning.com))  
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

OK,

nice piece of non help ;o) - but it did work....

This gets the job done - it clips everything to the West of -135. and  
everything East of -55.

```
map_contour -> SetProperty, clip_planes=[[-1.,0.,0.,-135.],  
[1.,0.,0.,55.]]
```

It "kind of" makes sense but is making my head hurt a little (I know  
I'm too precious).

Anyhow, following the logic of the 2 clip planes above I should be  
able to work out other ones.

Err, thanks David.

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