
Subject: Re: why the idlgrwindow select can't performant??!!!
Posted by [David Fanning](#) on Tue, 10 Feb 2009 13:08:58 GMT
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szistar@sina.com writes:

> I'm puzzled, the "select" method of idlgrwindow can't
> performant, when i set the "double" keyword to idlgrview object. It's
> return -1 when I click on a really existed graphic object like
> "idlgrpolygon". And without "double" keyword it's all in order. Could
> I have the normal status both setting the "double" keyword and using
> the "select" method. My friends, please help me!

Wow! Sure enough. That looks totally like a bug to me.
Can you report this, or should I?

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
