Subject: Re: majority voting Posted by Mort Canty on Thu, 12 Feb 2009 09:15:49 GMT View Forum Message <> Reply to Message

```
JD Smith schrieb:
```

```
> You're trying to compute the n-dimensional mode. For the 1D case,
>
>
   http://www.dfanning.com/code tips/mode.html
>
  You could of course use SORT_ND and a 2D version of the "find the
> longest string of the same number" method on this page. This is very
> safe against sparse input distributions -- notice the HISTOGRAM in
> SORT_ND is of the sort indices, not the data themselves. It's also
> easy to recognize a mode length of 1 as "no mode", and (if you like)
> detect multiple modes in the data (aka "tie votes").
> However, your problem is a special case, since (I presume) your vote
> labels are always low contiguous integers, you don't have to worry
> about sparseness. In this case, using HIST_ND directly without
  sorting will likely be much faster:
>
   n=n_elements(array)
   s=size(array,/DIMENSIONS)
>
    h=hist_nd([lindgen(1,n)/s[1],reform(transpose(array),1,n)],1)
>
   m=max(h,DIMENSION=2,mode) gt 1
>
   mode=mode/s[0] * m + m - 1
>
>
> All I'm doing here is forming a 2d space, with the first dimension the
> integer ID of the vote (aka column number in your example), and the
 second the actual votes cast.
>
> Had you organized your array with the rows as your "vote items" you
> could save the transpose. Also note I specifically test for and set
> to -1 any mode with frequency of 1 (your "don't care"). I do not
> check for multiple modes, but you could do this as well in a
> straightforward way. The fact that the dimensions of the 2D histogram
> are the same as the input array is incidental, by the way.
>
 JD
>
>
```

Great newsgroup! Ask for magic and you get ... magic. Thanks very much for the thorough explanation, JD.

Cheers,

Mort

	PS.	For some	e reason HIST	_ND isn't in	David's	zipped	COYOTE	library
ĺ	pac	kage, alth	ough SORT_N	ND is.				