
Subject: Re: Postgresql driver DLM

Posted by [Michi](#) on Wed, 18 Feb 2009 08:16:32 GMT

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That sounds rather interesting. ATM, we are using our own dataformat for similar purposes, but a SQL backend would be really useful in the long run.

I was thinking about using sqlite, but I couldn't find idl wrappers, so I gave it up (temporarily)

What exactly does 'large object storage' mean? Is it on the scale of MB, or even GB?

Regards,

Michi

On Feb 17, 12:39 am, Robbie <ret...@iinet.net.au> wrote:

> Hi
>
> I'm just wondering if there is demand for a postgresql driver DLM.
> I've written one and compiled it using CMake for Win32 as well as OSX.
> The most important feature is that it supports large object storage.
> This means that you can do random access reads and writes to binary
> objects in the database.
>
> A synopsis is below:
>
> PSQCONNECT - Connect to the database
> PSQDISCONNECT - Disconnect from the database
> PSQADD - Add a new large object identifier
> PSQDEL - Delete a large object identifier
> PSQGET - Get a chunk of data from a large object
> PSQPUT - Put a chunk of data into a large object
> PSQQUERY - Do a SQL query
> PSQESCAPE - Escape a string for putting into a SQL query
>
> I use it for curve, region and image storage. I imagine it could be
> used for all kinds of other interesting things.
>
> Robbie
