
Subject: Re: crazy question

Posted by [David Fanning](#) on Mon, 02 Mar 2009 21:10:02 GMT

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Ilo writes:

```
> Is it possible to do something like that?
>
> ex='KEYWORD_NAME'
> aa=OBJ_NEW('AN_OBJECT')
> aa->SetProperty, ex=5
>
> I know this is imposible but maybe there is way to use strings (as a
> keywords) to set values.
```

Make your object inherit from an IDLitComponent object, then you can use the SetPropertyByIdentifier method to do this. (You probably have to register the properties you want to set this way, first. See the RegisterProperty method.) This will work for *any* object, not just object graphics objects. I use it extensively in the Catalyst Library.

Cheers,

David

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David Fanning, Ph.D.

Coyote's Guide to IDL Programming (www.dfanning.com)

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
