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Subject: Treating an object as a structure

Posted by [natha](#) on Wed, 04 Mar 2009 20:20:46 GMT

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If I've a struct I can do something like that:

```
a={s:'string', l: 0l}
print, n_tags(a)
print, tag_names(a)
help, a, /str
etc.
```

But if I've an object I can't do the same... Is it possible to parse all the attributes inside the object using something similar ?  
I mean, I don't want to use the GetProperty method, I only want to know which attributes are stored in the definition of the object.

```
pro object__define
  str ={ object, $
        attribute_s: ", $
        attribute_l: 0l }
end
```

The object saves a struct. It could be possible to take information about this without the use of the getproperty method.

thanks

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