Subject: Re: Black Widgets Draw Window in d_plot2d and d_gridding
Posted by edwinretana on Mon, 09 Mar 2009 05:38:31 GMT

On Mar 8, 10:29 pm, David Fanning <n...@dfanning.com> wrote:
> edwinret...@gmail.com writes:
>> The program already has set RETAIN =3D 2, when WIDGET_DRAW is called.
>
>> wAreaDraw =3D WIDGET_DRAW(wRightBase, XSIZE=3DdrawXSize, YSIZE=3DdrawYSize,
>> RETAIN=3D2)
>
>> PD : I am using the d_plot2d.pro program that is included in the IDL
>> Demos.
>
> Ah, I see.
>
> Yes, well, ITTVIS assumes you will be running a crippled
> graphics card. Try these two commands:
>
>   IDL> Device, Decomposed=0
>   IDL> d_plot2d
>
> This is really an inexcusable programming error for a demo
> system, in my opinion. Please don't use this code as an
> example of how IDL programs are suppose to be written. You
> can find MUCH better IDL code elsewhere on the Internet. :-)
>
> Cheers,
>
> David
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:http://www.dfanning.com/
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Thanks ! It worked.

Actually my graphics card is a Nvidia 8600 GT, which is a good
graphics card (I there are betters) but for using 2-d idl plotting.

Thanks ! Again.