
Subject: Re: ATI graphics cards and IDL object graphics
Posted by [Rick Towler](#) on Fri, 27 Mar 2009 16:01:48 GMT
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Hi Ronn,

Over the years I have run into some minor rendering issues with ATI cards in IDL but nothing like this. I'm sure you've suggested this but your client should upgrade to the latest driver supplied by ATI (not his PC vendor). I would also suggest running another OpenGL based application to see if you see the same problem. When you say "sometimes crashes", does IDL exit unceremoniously or does the OS go down? Do you have "GPU Recover" enabled in the ATI driver control panel?

Like I said, I would first install the latest driver. If that doesn't fix the problem I would get a replacement card from the PC vendor.

-Rick

rlkling@gmail.com wrote:

> Hello All,
>
> One of my clients just bought a Windows machine with an ATI HD4850
> graphics card and when he has IDL set for hardware rendering we get
> very distorted images and sometimes crashes. Has anyone else seen
> this?
>
> Thanks,
> Ronn Kling
>
> KRS, inc.
> Use these books to upgrade your IDL skills.
> "Application Development with IDL"
> "Calling C from IDL, Using DLM's to extend your IDL code".
> SECOND EDITION includes C++ and debugging!
> THIRD EDITION includes writing IDL object methods in C and C++!
> "Power Graphics with IDL, A Beginner's Guide to Object Graphics"
> "IDL primer" A concise introduction to IDL
> "Navigating the IDL workbench" Working with the new IDL 7.0
