
Subject: Re: floating menu bar

Posted by [Juggernaut](#) on Tue, 14 Apr 2009 17:28:16 GMT

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On Apr 14, 8:31 am, David Fanning <n...@dfanning.com> wrote:

> kongfuca...@gmail.com writes:

>> is it possible to make a movable (floating) menu bar like arcgis using

>> IDL? If yes, how?

>

> I don't know what ArcGIS uses, but if you mean
> those tear-off menu bars that Photoshop uses,
> that you can "dock" and "undock", then probably
> not. But if you aren't looking for something
> that sophisticated, it is easy to make a floating
> menu or icon bar. Just stick the button widgets
> in their own top-level base widget.

>

> Cheers,

>

> David

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

I think technically you could...but you'd have to make your entire program an object graphics window with multiple objects with all of your "widgets" in them. Sounds like fun, I know. But you could do it that way.
