
Subject: Re: xrange,yrange and zrange in surface
Posted by [hahn](#) on Wed, 24 Jul 1996 07:00:00 GMT
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Mirko Vukovic <mirko.vukovic@grc.varian.com> wrote:

> When I apply the xrange, yrange or zrange keywords in the surface
> function, the surface plot overflows the boundaries of the plot. What
> does one do about that?

The keywords [xyz]range work differently in 2D and 3D while the primary effect is the same: They tell what to write at the origin and the end part of the axes. Nothing more! Of course, IDL obeys the axis labeling and adjusts the line/surface drawing accordingly:

When drawing contour lines and you specify xrange=[min_val, max_val] the contour lines will not extend over the plot area which is setup by the axis box.

A simple 2D example:

```
dat = dist(50)
contour, dat
window, 1
contour, dat, xrange=[8,22]
window, 2
contour, dat, xrange=[8,22], xstyle=1
```

In window 0 you'll see the entire contour while in window 1 clipping of the contour lines occur at [5,25]. IDL rounds the "odd" interval <8,22> to nice numbers. With xstyle=1, as shown in window 2 the rounding is suppressed.

In 3D, however, no limiting occurs! Try

```
window, 3
surface, dat, xrange=[8,22]
```

The flying carpet is clipped at the window border!

If you want to have the data clipped you need to call slicer.pro
Of course, slicer need volume data, so if you have a simple surface, you need to make a very thin volume of your data

> --

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Hope this helps
Norbert
