Subject: Re: no focus on a widget
Posted by Jean H. on Wed, 15 Apr 2009 14:31:54 GMT

> Jean,
>
> If you know in advance (i.e. before you draw it) you're not going to use
> the widget can you just set map=0 to the base of the widget when you
> create it?
>
> This should (untested!) still allow your timer events and various
> widget_controls to work without having to re-factor any code but will
> stop it appearing on the screen.
>
> Thanks,
>
> Allan
>

Thanks for the tip Allan! I missed the map=0 keyword in my investigations...

Doing this does 2/3 of the job.. 1) the widget is not shown, 2) if I run
another application than IDL, I don't see any flickering (i.e. the
application keep the focus), but, strange enough, IDL still gets and
loose the focus (not if IDL is iconised)!!! It is very strange since no
window is created... anyways, thanks a lot, as what I needed is met!

Jean