
Subject: Re: Readline and/or easy command line history access
Posted by [Allan Whiteford](#) on Tue, 28 Apr 2009 08:53:52 GMT
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Michael Galloy wrote:

> Keflavich wrote:

>

>> Hi IDL folks,

>> I've asked a few experts but never received a satisfactory
>> answer. Is there any sort of readline support in IDL more advanced
>> than a simple command history? I can hit 'up' at the command line to
>> retrieve old commands, but this is tedious and sometimes difficult in
>> large interactive sessions. On the bash command line and in GNU-
>> readline supporting interfaces (e.g. python), it's possible to do
>> things like type the first few characters of a command and use 'up' to
>> scroll through commands in history that begin with those characters.

>>

>> On the bash command line, <control-r>, or 'reverse-i-search', is
>> approximately equivalent.

>>

>> The problem is that I use a lot of commands that are rather long -
>> e.g. plot commands to subsets of structs - and would prefer not to
>> retype them too often. Also, I often use multi-line commands for
>> procedures and functions that require a lot of keyword inputs, and
>> those are very painful to scroll through.

>

>

> There was this work by Allan Whiteford:

>

> <http://bit.ly/Az xu7>

>

> I think it should be possible to make your own IDL command line now in
> IDL 6.4+ using Callable IDL. Making something analogous to IPython for
> Python would be very useful.

>

> Mike

At the time I set an arbitrary limit and said that if five people were
interested I'd go to the effort of packaging it up in a form I'd be
happy to distribute. Unfortunately (perhaps fortunately) four people
expressed interest so I never bothered :).

My code is essentially a editline (hence readline if you prefer[1])
front end for IDL using callable IDL but running inside a DLM. This
caused some problems since the IDL interpreter isn't re-entrant but
nothing too serious. Writing a standalone application (i.e. non-DLM) is
harder if you want to be able to launch widgets and plot things. It
would require either a look at the IDL source or someone smarter (or

more patient) than me to figure out what all the longjmp type-calls (or whatever they are using) are.

Anyway, if I compile the code using readline then I do get reverse-i-search functionality as the OP asked for - editline doesn't seem to do have that feature but I've never investigated it much as the main thing I wanted was tab completion which works on:

- Variable names
- Structure tags
- Compiled procedures/functions
- Method names
- Filenames

and contextually works out what it should complete when. It doesn't do keyword completion or completion of non-compiled procedures since the code isn't nearly as advanced as IDLWAVE.

All I really wanted was tab completion on structure tags and then eventually method names when I had to start dealing with objects.

There are a few things I'd want to do to the code before making it available publically. Is there sufficient interest for me to package this up?

Thanks,

Allan

[1] I'm only discussing the trivial technical modifications necessary to switch from editline to readline, this statement does not constitute legal advice.