Subject: Re: Need advice on building an object container Posted by Paul Van Delst[1] on Fri, 01 May 2009 14:26:46 GMT

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Mike wrote:

- > Have you looked at the IDL_Container object? It could be inherited by
- > your containers and used to handle all the bookkeeping.

Umm... yes. That's why I used it in my original example:

```
> PRO RTSfile__Define
> void = { RTSfile, $
> Filename : ", $
> FileId : 0L, $
> INHERITS IDL_Container }
> END
:o)
```

My problem is with the "packaging" of various levels of these objects. Or, alternatively, translating my real world organisation of the data into something amenable to OOP programming. My goal here is somewhat an academic exercise, but I want to be able to easily change the definition of my base object without having to retool a bunch of code.

I think Ben's advice is what I needed. Just a pattern on which I can work with, or build on.

cheers,

paulv