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Subject: Re: programming with widgets

Posted by [David Fanning](#) on Wed, 13 May 2009 13:18:56 GMT

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nata writes:

> I wanted to create a FUNCTION for display a list of options. The user  
> selects one option and the FUNCTION returns it.  
> The best way I found to do that is using a COMMON statement. I store  
> in the COMMON the variable who I'll return and I share this COMMON on  
> the EventHandler method. When the widget is closed, the only think  
> I've to do is return the content of the COMMON block.

Well, that's one way. There are others. :-)

[http://www.dfanning.com/widget\\_tips/popup.html](http://www.dfanning.com/widget_tips/popup.html)

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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