## Subject: Re: IDL 6.4.1 and X Windows with OS X 10.5.7 and ssh
Posted by cakswenson on Thu, 21 May 2009 01:43:59 GMT

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On May 20, 5:58 pm, "Kenneth P. Bowman" <k-bow...@null.edu> wrote:
> In article
> < ad17abb9-d42c-43cb-88e0-219a01d30...@g20g2000vba.googlegroup s.com >,
>
>
>
>   cakswen...@gmail.com wrote:
>> I was sent to this group by David Fanning because he didn't know
>> anything off the top of his head about my issue.
>
>> I just updated to OS X 10.5.7 the other day without any problems at
>> all.  IDL still worked perfectly and I continued my research like
>> normal.  Today I decided to work from home and ssh into my mac at
>> work.  My X11 is working fine (if I type 'xclock' at the terminal the
>> xclock pops up), but if I try to use any graphics commands in IDL
>> (plot, tv, etc.) then I get a 'bus error' and IDL exits.
>
>> David Fanning answered a question like this previously (http://
>> www.dfanning.com/tips/maccrash.html), but reading through the answer
>> (which included some advice from here) didn't help and didn't resolve
>> the problem.
>
>> Any ideas on what could be wrong?
>
>> Thanks
>
> Have you tried installing XQuartz instead of the X11 shipped
> by Apple?
>
>   http://xquartz.macosforge.org/trac/wiki
>
> Ken Bowman

Actually I am using XQuartz, forgot to mention that.  Or at least I
think I am.... at least I have XQuartz installed.  Does XQuartz
overwrite the default X11 installation or could IDL still be using the
Apple X11?