Subject: HPUX 10.10 and IDL

Posted by L. Paul Mix on Wed, 17 Jul 1996 07:00:00 GMT

We discovered a problem with surface and shade_surf under HPUX 10.10
with
IDL 4.0.1 which would result in IDL going into an infinite loop.

A suggested fix for others experiencing this problem is the following:
  rm /usr/lib/libcurses.sl
  ln -s /usr/lib/libcur_colr.1 /usr/lib/libcurses.sl

This fix was discovered by a user at Los Alamos. I have used it for over
a day
and had no problems.

Good luck.

Paul Mix (lpmix@sandia.gov)