
Subject: Transporting code from one mac to another: Problem connection to X windows server...

Posted by [stefan5465](#) on Fri, 22 May 2009 10:21:46 GMT

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Dear all,

Has anyone tried copying across some code from mac to mac, only to be met with the receiving mac seemingly trying to connect to the donating mac's x windows server?

Xlib: connection to ":0.0" refused by server

Xlib: Invalid MIT-MAGIC-COOKIE-1 key

% PLOT: Unable to connect to X Windows display: :0.0

% PLOT: Unable to open X Windows display.

Is your DISPLAY environment variable set correctly?

Google says its a fairly common message within xwindows - but all the solutions involve some sort of bash command line quick fix -

is there anything I can stick in the .pro files to ensure this doesn't happen every time?

Thanks,
Stefan
