Subject: Re: IDL 6.4.1 and X Windows with OS X 10.5.7 and ssh
Posted by Kenneth P. Bowman on Thu, 21 May 2009 18:50:50 GMT
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In article
<ab99514e-9a10-4768-92cd-630af98574f3@e21g2000yqb.googlegroups.com>,
 cakswenson@gmail.com wrote:

>> In article
>> < 119fa75a-64d5-40c3-8b35-ad44a612e...@l28g2000vba.googlegroup s.com >,
>>

>>>> Have you tried installing XQuartz instead of the X11 shipped
>>>> by Apple?
>>

>>
>>>> Ken Bowman
>>

>>> overwrite the default X11 installation or could IDL still be using the
>>> Apple X11?
>>

>> ring around it.
>>
>> I see there is a new release dated May 17 that requires 10.5.7.
>>
>> Ken
>
> Like I said, I have XQuartz installed, I just didn't know if it could
> coexist with the original Apple X11.....For the record, IDL is using
> XQuartz (the XQuartz icon pops up when I use IDL when physically
> sitting at the computer) and I have the most recent version installed
> (installed after the update to 10.5.7). I guess something could have
> been reset or modified during that update, maybe it isn't the apple
> update but rather the XQuartz update causing the problems. Obviously
> X11 forwarding is still allowed otherwise I couldn't run xterm or
> xclock. Could IDL be looking in the wrong place for X and that's why
> I can open X windows from the terminal but not from inside IDL? I'm
> relatively new to IDL (only been using it for a couple of months) so
> I'm not sure how to investigate IDL specific problems.
>
> Thanks for any help.
>
> Craig

I have seen this happen on some of our old Macs, but we are retiring them so I haven't tried to fix it. They may have an older version of IDL installed. Network logins are currently bollixed up, so I can't login to check.

It might be time to upgrade to IDL 7.

The only problem I have currently is when running with multiple monitors. IDL and X work, but IDL spews floating point errors when I move the mouse in a window that has been dragged from one monitor to another.

Ken