
Subject: Map Projection Doom and Gloom

Posted by [David Fanning](#) on Sat, 30 May 2009 16:22:44 GMT

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Folks,

I have spent nearly three days this week (not to mention a beautiful weekend morning when I expected to be out listening to Meadow Larks and learning native plant species) entombed in map projection chaos and despair.

I have written about this before:

http://www.dfanning.com/map_tips/ephemeral.html

but it bears repeating. Especially so when it is so damn easy to ignore good advice and proceed as if the world were a friendly and reasonable place. I assure you, it is not. :-(

Here is the crux of my advice: If you are going to use a map structure for **ANYTHING** (and I really do mean **ANYTHING*!!*), then be absolutely sure you execute the MAP_PROJ_INIT command **IMMEDIATELY** prior to using the friggin' thing!

If anyone wants the details, I would be happy to provide them, but I have been advised by my doctor to wait until my blood pressure gets back under 200 before I do so. :-(

Cheers,

David

P.S. Let's just say what with all the wailing and gnashing of teeth this week, I have a much better understanding of what some people mean by the expression "hell on Earth".

--

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
