
Subject: Re: Problem with X display
Posted by [hahn](#) on Mon, 29 Jul 1996 07:00:00 GMT
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MICHEL KRUGLANSKI <M.Kruglanski@oma.be> wrote:

[snip]

```
> When I select color=256, the colors still do not correspond.
>> help,/device
> Available graphics_devices: CGM HP LJ NULL PCL PS REGIS TEK X Z
> Current graphics device: X
> Server: X11.0, DECWINDOWS DigitalEquipmentCorp. AXP, Release 6002
> Display Depth, Size: 8 bits, (1280,1024)
> Visual Class: PseudoColor (3)
> Bits Per RGB: 8
> Physical Color Map Entries (Used / Total): 128 / 256
> Colormap: Private, 128 colors. Translation table: Enabled
> Graphics pixels: Combined, Dither Method: Ordered
> Write Mask: 255 (decimal) ff (hex)
> Graphics Function: 3 (copy)
> Current Font: <default>
> Default Backing Store: Req from Server.
> Window Status: -----
> id typ( x, y, backing store) id typ( x, y, backing store)
> 0: Win( 640, 512, Req from Server)
```

For those strange problems you may run `xdpyinfo` and compare its results with those IDL reports above. (The program resides in `/usr/bin/X11`).

You may as well read back IDL's current color table and check it:

```
tv!ct, r, g, b, /get
help, r
plot, r
window, 1
plot, g
window, 2
plot, b
```

```
> The problem is probably that the IDL windows do not receive the focus: the windows
> "palette" and "idl 0" never become the active window. Even when I click on that
> windows.
```

What makes you think so ?

> Michel K.

