
Subject: Re: Problem with X display

Posted by [hahn](#) on Mon, 29 Jul 1996 07:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

MICHEL KRUGLANSKI <M.Kruglanski@oma.be> wrote:

[snip]

> When I select color=256, the colors still do not correspond.

>> help,/device

> Available graphics_devices: CGM HP LJ NULL PCL PS REGIS TEK X Z

> Current graphics device: X

> Server: X11.0, DECWINDOWS DigitalEquipmentCorp. AXP, Release 6002

> Display Depth, Size: 8 bits, (1280,1024)

> Visual Class: PseudoColor (3)

> Bits Per RGB: 8

> Physical Color Map Entries (Used / Total): 128 / 256

> Colormap: Private, 128 colors. Translation table: Enabled

> Graphics pixels: Combined, Dither Method: Ordered

> Write Mask: 255 (decimal) ff (hex)

> Graphics Function: 3 (copy)

> Current Font: <default>

> Default Backing Store: Req from Server.

> Window Status: -----

> id typ(x, y, backing store) id typ(x, y, backing store)

> 0: Win(640, 512, Req from Server)

For those strange problems you may run xdpyinfo and compare its results with those IDL reports above. (The program resides in /usr/bin/X11).

You may as well read back IDL's current color table and check it:

tvlct, r, g, b, /get

help, r

plot, r

window, 1

plot, g

window, 2

plot, b

> The problem is probably that the IDL windows do not receive the focus: the windows
> "palette" and "idl 0" never become the active window. Even when I click on that
> windows.

What makes you think so ?

> Michel K.

