Subject: Using t3d to perform a reflection
Posted by robintw on Fri, 19 Jun 2009 15:30:24 GMT

Hi,

I've plotted some polar contour plots, but I've found that by default
the azimuth of 0 (ie. North) is at the bottom (6 on a clockface) and
that an azimuth of 90 on the right (3 on a clockface). I want to
change this so that they are at their normal locations (ie. 0 at the
top, 90 on the right hand side, 180 at the bottom etc). How should I
do this?

I found the t3d procedure, and that seems to have ways of performing
all sorts of transformations excluding reflections. Is there an easy
way to do this using IDL?

Cheers,

Robin
Department of Geography
University of Southampton