
Subject: Re: Problem with X display

Posted by [MICHEL KRUGLANSKI](#) on Mon, 29 Jul 1996 07:00:00 GMT

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Hi,

Thanks to Liam and Hermann;

it works better.

But I have still problem with the loading of color tables.

For instance,

```
idl
>device, pseudo = 8
>window, color = 128
>print, !d.n_colors
256
>loadct, 5
% Compiled module: LOADCT.
% Compiled module: FILEPATH.
% LOADCT: Loading table STD GAMMA-II
>palette
```

There is 128 colors but they do not correspond to the "STD GAMMA-II"

I click on the right button.

```
>palette
```

Now, the second time, the colors correspond to the "STD GAMMA-II" !

When I select color=256, the colors still do not correspond.

```
>help,/device
```

Available graphics_devices: CGM HP LJ NULL PCL PS REGIS TEK X Z

Current graphics device: X

Server: X11.0, DECWINDOWS DigitalEquipmentCorp. AXP, Release 6002

Display Depth, Size: 8 bits, (1280,1024)

Visual Class: PseudoColor (3)

Bits Per RGB: 8

Physical Color Map Entries (Used / Total): 128 / 256

Colormap: Private, 128 colors. Translation table: Enabled

Graphics pixels: Combined, Dither Method: Ordered

Write Mask: 255 (decimal) ff (hex)

Graphics Function: 3 (copy)

Current Font: <default>

Default Backing Store: Req from Server.

Window Status: -----

id typ(x, y, backing store) id typ(x, y, backing store)

0: Win(640, 512, Req from Server)

The problem is probably that the IDL windows do not receive the focus: the windows "palette" and "idl 0" never become the active window. Even when I click on that windows.

Michel K.
