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Subject: problem with shade\_volume

Posted by [Jorn Helbert](#) on Mon, 29 Jul 1996 07:00:00 GMT

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I have a problem with SHADE\_VOLUME. I have a 3-D array with logarithmic densities, i.e. in the range from -2.5 to -1.1. There are definitive isosurfaces in the data as I can see when I look at slices. But put in the data in shade\_volume always reports 'no surfaces'. It happens also when I use the SLICER, it simply crashes, because it can't find surfaces, also I selected a threshold where there are iso-surfaces.

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