Subject: Re: Faster approach for total(data, dimension) possible? Posted by wlandsman on Thu, 25 Jun 2009 12:10:51 GMT

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>

>> chris

>

- > Dear Chris
- > it's me, Chris:) Back to topic: That may be, but nevertheless there
- > are routines missing, which can compare a 3D matrix with a 1D vector
- > simply and fast. Any other ideas?

>

Check your assumptions. The ideas suggested are all completely vectorized IDL code and have the same speed to an order of magnitude. They have some unnecessary computations because every pixel in each band is checked even if one already knows the column contains non-zero elements. This should slow the routines down by about a factor of two from an ideal method.

But if the existing code takes less than a second on all the machines tested, and takes several minutes on your user's machine, then I would take a very close look as to whether it is really this section of code that is causing the problem. --Wayne