
Subject: Re: base widget resize event

Posted by [dosfun](#) on Mon, 22 Jun 2009 05:27:39 GMT

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> =?GB2312?B?0rC61w==?= writes:
>> I notice that base widget generates the resize event only when I
>> release the button, this is so not smooth. Is it possible to detect
>> the base resize event in real-time? If yes, how?
>
> On Windows systems, you turn on the Show Window Contents
> While Dragging option from the Display Properties ->
> Appearance -> Effects dialog. There is probably something
> similar for X Windows.
>
> But, believe me, it is only something you **think** you
> want. :-)
>
> Cheers,
>
> David
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Thanks,

As a matter of fact, that's not what I want, by the way I am using
the Windows system.

Actually, I need to redraw the contents while I am dragging(with
button unrelease) the top level base, the redraw and dragging should
be **concurrent**. But in fact, the widget base generates the resize
events only **after** I stop dragging and release the button.
