
Subject: Re: Multiple Plots in PostScript

Posted by [David Fanning](#) on Mon, 06 Jul 2009 22:10:27 GMT

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Paul van Delst writes:

> For stuff like this where I do it over and over and over again, I stick all the bits in an
> object along with the !p, !x, and !y sysvars. My philosophy has become one of: "If in
> doubt save, and then restore, EVERYTHING" :o)

Welcome to Anal City. You'll like it here! ;-)

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
