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Subject: Re: Menu Question

Posted by [David Fanning](#) on Mon, 13 Jul 2009 12:56:28 GMT

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Eric Hudson writes:

- > I'm not sure what you mean by 'call your button event handler directly
- > from the draw widget event handler with an obviously fake "button"
- > event' ... communication between these two handlers isn't an issue,
- > instead I just don't know how to "push" the button and make it drop
- > down its submenu.

Yes, I wasn't thinking clearly yesterday. Buttons in menu bars, or with the MENU keyword set, do not generate events that we have access to. Nor can we trip them, except with the mouse, for some reason. I don't know why this is.

- > On a probably completely unrelated item, is there a way to
- > programmatically move the cursor around a draw window?

You could try TVCRS.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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