
Subject: Re: show a use-defined object

Posted by [David Fanning](#) on Wed, 15 Jul 2009 12:32:10 GMT

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danyang writes:

```
> s = obj_new('orb',color=[250,250,250],radius=0.25,shading=1,$
>      POS=[x(i),y(i),z(i)], select_target=0) ;to define a ball
>
> oModel->Add, s
> XOBJVIEW, oModel
```

You don't tell us where you are trying to position the object, and my guess (from working with object graphics in general) is that you are positioning the object outside the viewplane rectangle. In any case, to just answer your question, this works:

```
s = obj_new('orb',color=[250,250,250],radius=0.25,shading=1)
XOBJVIEW, s
```

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
