
Subject: Re: jpg image

Posted by [David Fanning](#) on Wed, 22 Jul 2009 17:24:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

dvla writes:

> It's a very basic question: I'm placing several objects in a Z-buffer
> (256 colors, 640x750). Among them I've a map (contour), annotations
> (xyout), a scale bar, etc.
> Now I'd like to add a logo (jpg image). How can I place this object in
> the z-buffer before writing everything to a png file
> (write_png,'filename',tvr&(),r,g,b?)

I'd try the TV command. :-)

Cheers,

David

--

David Fanning, Ph.D.
Coyote's Guide to IDL Programming (www.dfanning.com)
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
