
Subject: jpg image

Posted by [dvila](#) on Wed, 22 Jul 2009 17:22:13 GMT

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Guys,

It's a very basic question: I'm placing several objects in a Z-buffer (256 colors, 640x750). Among them I've a map (contour), annotations (xyout), a scale bar, etc.

Now I'd like to add a logo (jpg image). How can I place this object in the z-buffer before writing everything to a png file

(write_png,'filename',tvr(),r,g,b?

Thanks!

Daniel
