
Subject: Re: IDLgrROI bug

Posted by [Spon](#) on Wed, 22 Jul 2009 09:34:10 GMT

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On Jul 21, 4:04 pm, David Fanning <n...@dfanning.com> wrote:

> Robbie writes:

>> I just found a rather interesting bug that has been eluding me for the
>> last 2 years! This code should crash IDL for windows, versions 6.1,
>> 6.4 and 7.0. I've created an incident with ITT support.

>

> This program seems to run fine (assuming that jumble
> is what it is *suppose* to do!) in IDL 7.1 on my
> Windows machine.

>

> Cheers,

>

> David

>

> --

> David Fanning, Ph.D.

> Coyote's Guide to IDL Programming (www.dfanning.com)

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

However, it crashes at i=j=600 in IDL 7.0.3 on my Windows machine.

Perhaps it's been fixed in the newest release?

Cheers,
Chris
