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Subject: Re: hashmap in idl

Posted by [b.a](#) on Tue, 21 Jul 2009 22:26:19 GMT

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On Jul 21, 10:30 pm, David Fanning <n...@dfanning.com> wrote:

> b.a writes:

>> Thanks. HashTable is exactly what I want and I gone through the  
>> relevant page for that. But still I can't write even a simple code to  
>> actually use hashTable. I mean I am confused about the syntax. Is it  
>> like I have to define each method in a separate program and then call  
>> them from main?  
>> I also tried the following which is the example provided, but no  
>> progress.

>

>> pro test

>

>> mylist = Obj\_New("LINKEDLIST", 5)

>> mylist->Add, 10

>> mylist->Add, 7, 1, /Before

>> mylist->Add, 12

>> print, mylist->Get\_Item(/All, /Deref)

>> mylist->Replace\_Item, 1, 'Bob'

>> mylist->Help

>> mylist->Delete

>> mylist->Help, /Print

>

>> end

>

> I'm not sure I understand you question. This example  
> works perfectly, as far as I can tell. Is something else  
> happening for you?

>

> Cheers,

>

> David

>

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")- Hide quoted text -

>

> - Show quoted text -

Hi David,

After reading your code again, I realized what my problem was and I hope I am right. I used to think that same as in Java, linkedlist is

predefined and it has all the methods relevant to it. But as I understood, I have to define the structure of linkedlist and all the methods I need, in separate programs and call them from my main program.

Thank you

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