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Subject: Re: 3D UserSym?

Posted by [penteado](#) on Mon, 03 Aug 2009 21:00:59 GMT

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On Aug 3, 11:24 am, Brian Daniel <Daniels...@yahoo.com> wrote:

> I created a 3D scatter plot and animated a rotation using  
> XInterAnimate. When I view the scatter plot in the Z vs XY plane  
> (through manipulating the Az and Ax keywords) my plot points disappear  
> because they are drawn in just 2 dimensions. Is there a way (maybe  
> with UserSym) to create 3D plot points? Thanks!

An example of how to do it with iplot:

```
x=randomu(seed,100)
y=randomu(seed,100)
z=randomu(seed,100)
osph=obj_new('orb') ;sphere object to use as symbol
iplot,x,y,z,sym_object=osph,/scatter
```

One potential advantage is that the properties can be changed after the plot is made, and the plot reflects the changes. For instance, to change the color and radius:

```
osph->setproperty,color=[255,255,0],radius=2.0
```

Note that since the object is created by you, it will keep existing even after the iplot window is closed.

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