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Subject: Re: 3D UserSym?

Posted by [David Fanning](#) on Mon, 03 Aug 2009 16:21:00 GMT

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mgalloy writes:

> SYMBOL should still be there:

>

> ~\$ idl

> IDL Version 7.1, Mac OS X (darwin x86\_64 m64). (c) 2009, ITT Visual

> Information Solutions

>

> IDL> sym = obj\_new('IDLgrSymbol', 4, size=0.1)

> IDL> polyline = obj\_new('IDLgrPolyline', findgen(10), findgen(10),

> symbol=sym)

> IDL> xobjview, polyline

Humm. Well, I see it here on this machine. But I certainly didn't see it this morning. In my old example (which I don't have here, now!) I using passing the orb into the POLYLINE directly with SYMBOL. Perhaps I was misinterpreting the error message, as I see the orb now has to be a subclassed symbol object. Maybe mine wasn't.

Anyway, I'll have to figure it out tonight. If I'm successful, I have an example of a 3D scatterplot that uses this functionality. :-)

Cheers,

David

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David Fanning, Ph.D.

Coyote's Guide to IDL Programming ([www.dfanning.com](http://www.dfanning.com))

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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