
Subject: Re: 3D UserSym?

Posted by [Michael Galloy](#) on Mon, 03 Aug 2009 15:45:42 GMT

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Brian Daniel wrote:

> Thanks for you honesty. I'm extremely new to object graphics. Its a
> good reason to learn.

Here's a start:

```
IDL> sphere = obj_new('Orb')
```

```
IDL> sym = obj_new('IDLgrSymbol', sphere, size=0.1)
```

```
IDL> poly = obj_new('IDLgrPolyline', findgen(10), findgen(10),  
symbol=sym)
```

```
IDL> xobjview, poly
```

You can write your own class instead of using Orb, but that might be good enough right now. Check out the properties of Orb.

Mike

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