Subject: 3D UserSym?

Posted by Brian Daniel on Mon, 03 Aug 2009 14:24:00 GMT

I created at 3D scatter plot and animated a rotation using
XInterAnimate. When I view the scatter plot in the Z vs XY plane
(through manipulating the Az and Ax keywords) my plot points disappear
because they are drawn in just 2 dimensions. Is there a way (maybe
with UserSym) to create 3D plot points? Thanks!