> And yet I still frequently see people using just the command line,
> editing source files in vi or emacs.

Ho-now. In Emacs with IDLWAVE I can:

 1) report on the call stack at a stopped location.
 2) use single keystrokes to examine variables (not just print, but
view structure fields, see widget dimensions etc., or other things you
can dream up and easily configure). I can also drag out or use
shortcuts to examine any arbitrary expressions in the code (like '(x +
y^z)').
 3) move up and down through the call stack, examining variables or
expressions in any parent scope (in practice I just do this rather
than read the traceback).
 4) trivially set, remove, or alter breakpoints, including conditional
and repeat breakpoints
 5) continue, step, stop, continue to the line at the cursor point,
continue up and out of the enclosing block (for loop, etc.)

So basically (as far as I can tell) every debugging option in the
Workbench, and a bit more. Not as much clicking, but for some that's
an advantage. Did I mention it's been doing this for about 10
years?