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Subject: Re: 3D UserSym?

Posted by [penteado](#) on Wed, 05 Aug 2009 19:48:54 GMT

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On Aug 4, 12:46 pm, David Fanning <n...@dfanning.com> wrote:

- > Well, object programs and iTools are pretty much related
- > in the way Boulder is related to Mumbai. That is to say,
- > I wouldn't be thinking of iTools as a floatation device.
- > More like a lead weight, would be my first thought. :-(

I disagree with that. I have used iTools as a shortcut to make object graphics: Instead of creating the objects for the view, model, lines, labels, axes and everything, I created an invisible iTool, and then take its view object and put it in my draw window. I suppose it is also possible to borrow widgets setup by the iTool, so that it would be easy to put things like zoom and range controls in my applications, but I have not yet tried to do it.

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